

## Indie Prize Judge Terms and Conditions

Indie Prize Showcase is a scholarship program to support indie developers. Greenlit Content and GameDaily Connect offers participants an opportunity to learn and network with other indie game developers and showcase their games, talents and ideas to publishers and potential partners.

Please read these terms and conditions of participation carefully before submitting the judge application form. By signing up, you agree to be bound by these terms and conditions. If you do not accept all of these Terms, or violate them, Indie Prize may terminate your application for future Indie Prize Judging Participation.

We may modify these Terms, for any reason at any time, by posting a new version on *indieprize.org*; these changes do not affect rights and obligations that arose prior to such changes. By submitting your Indie Prize judge application, you agree to the following terms and conditions. Your application as an Indie Prize Judge following the posting of modified Terms will be subject to the Terms in effect at the time of the submission of your application. Please review these Terms periodically for changes.

### **1. Indie Prize Judge Responsibilities**

- a. By signing up to be an Indie Prize Judge, you are required to play all the games that are assigned to you and provide the appropriate score per category by using the numeric score of 1-10. Judges should put marks on all applicable categories for judging per game.
- b. In the event that game submissions in your form are inaccessible, please reach out to us so we can contact the developer for additional access to their game.
- c. Judges are required to finish playing and judging the games on the deadline set by Indie Prize.
- d. If a judge is associated to any game submission; he/she MUST inform Indie Prize immediately. If it is discovered that a judge has failed to inform us and have still continued to add marks for that game, his/her scores will be invalidated and he/she will be prohibited from participating as a judge in future Indie Prize deliberations.
- e. Before submitting your application, you are asked which platforms you are willing and able to play games on as well as the maximum number of games you are able to play during the judging period. If you are unable to accomplish playing the amount of games you have signed up for, or would like to change the platforms you are able to play games on, please inform us BEFORE THE SUBMISSION DEADLINE so we can assign it to the other judges. The Indie Prize team will not be able to honor your request to change the games you are assigned to play after the submission deadline.

- f. Online judging forms are given to Judges 2 - 3 days after the submission deadline. Judges are required to use these scoring sheet online to mark the scores for each game.

## **2. Indie Prize Judge Restrictions**

- a. **Judges may not contact developers on behalf of Indie Prize.** Please remember your position of power in this situation as a judge to the developer's games. To avoid confusion and the perception of dishonesty or nepotism, please do not contact the developers during the judging period. As well as do not contact developers on Indie Prize behalf nor as Indie Prize judge.
- b. If you are interested in contacting developers with offers from your company, please do not introduce yourself as an Indie Prize judge.
- c. Judges are not allowed to copy/clone and distribute the developers' game builds and codes outside of Indie Prize.
- d. If you do contact a developer during the judging process, we will be unable to use your judging notes in final selection process as such, and you will not be considered a judge.

## **3. Indie Prize Responsibility**

- a. The Indie Prize team is responsible for assigning the judges the games they will play during the judging period 2 - 3 days after the submission deadline.
- b. All judges who will participate in the deliberation of games will be posted on the website <http://indieprize.org> with their name and the name of their company.
- c. Indie Prize reserves the right to not accept Judge applicants who are not experienced professionals within the game industry.
- d. Attending the event is not mandatory as the selection process is all online. Judges are, however, provided with a complimentary all-access pass to Casual Connect for those that wish to come.

If you have any further questions feel free to mail us at [indieprize@greenlitcontent.com](mailto:indieprize@greenlitcontent.com)  
Hope to see you and your games soon at the Casual Connect!